



Makaton Board Game

A game to help revise and link the Makaton symbols and signs together,
designed and created by Nicola Pike

This game is designed for between two and four people to play.

Print off the game board in colour, it could also be printed on A3 paper to make it a larger board if required.

You will need to find some game pieces or counters, one counter for each player, you will also need a dice.

To play the game

Set up the board.

Decide who will go first.

When it is your turn, throw the dice into the middle of the board.

Move your counter the number of game squares the dice says.

If you land on a square with a Makaton symbol on it then sign that concept.

If you land on a square with an instruction, follow the instructions.

Take it in turns to roll the dice so everyone can have a turn.

The game is finished when the first player lands on the 'Finish' square.

All concepts in this game are taken from Stages 1 - 3 of the Makaton Core Vocabulary.

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The image displays a collection of Makaton symbols arranged in a rectangular border around the central text. The symbols include:

- Start (arrow pointing right)
- End (arrow pointing left)
- Roll again (dice and dice pips)
- Miss a turn (STOP sign)
- Back to start (U-turn arrow)
- Other symbols: keyboard, person with speech bubble, pizza, dog, stick figure, question mark, person walking, bowl of food, hand pointing, bus, ice cream cone, hand pointing, hand holding dice, banana, chicken, person walking, person walking, hand holding dice, butterfly, question mark, hand holding dice.

 Some symbols are highlighted with colored borders: Start (green), End (red), Roll again (teal), Miss a turn (red), Back to start (blue), and another Miss a turn (red) and Roll again (teal) at the bottom.